



[ATMSD-2] Withdrawal function test for ATM System

Created: 23/Jun/25 11:40 AM - Updated: 24/Jun/25 8:57 AM

Status: Backlog
Project: ATM System Design
Component/s: ATM Application, Bank Application

Type: Task
Reporter: Roland Traier-Kiss [Midori]
Resolution: Unresolved
Labels: ATM, interactions
Priority: Medium
Assignee: Jack Powell

Test Details

Estimated execution time (h): 6.5

Approvals

Approved by: Casey Ford, Jack Powell, Daike Tanaka
Final approval date: 23/Jun/25

Execution

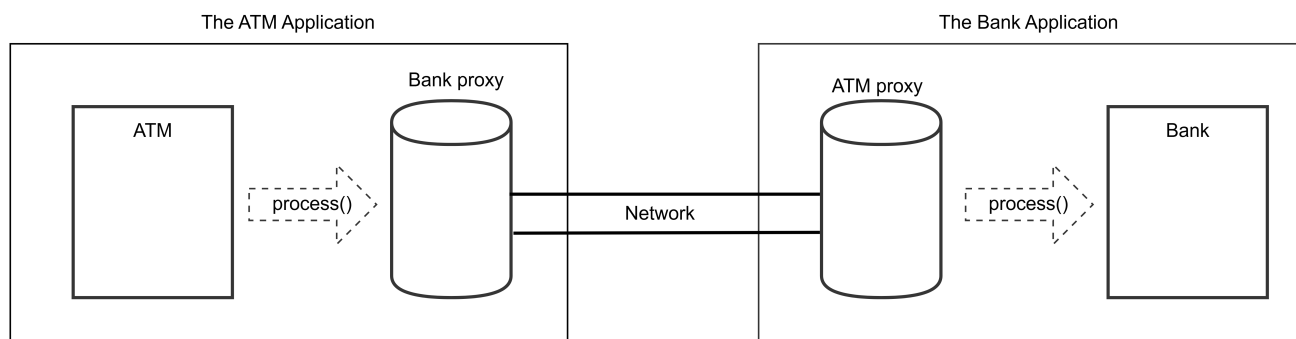
Requirements

Assets required for execution: Test-ready ATM system, ATM display, Keyboard, Receipt printer, Cash dispenser

Security clearance required for execution: C2

Description

Test case of basic function "Withdrawal" to verify that the implementation is basically correct.



At this point, the `ATM` needs to send a message to the `Bank` object, asking it to process a transaction (passing the `Withdraw transaction` object as an explicit argument). The `ATM` object lives in one address space (the `ATM` application) but the `Bank` lives in a different address space (the `Bank` application). We will employ proxies to make the `ATM` and the `Bank` objects viewed in the same address space.

The `ATM` cannot send a direct message to a `Bank`, so it sends a message to a `Bank proxy` that lives in the `ATM`'s address space (see attachment). This proxy packs up the request and transaction object and ships it across the network to an `ATM proxy` that lives in the `Bank`'s address space. The `ATM proxy` unpacks the request, reconstitutes the transaction object, and sends the process message to the real `Bank` object.

The real ATM and Bank are completely unaware that they are really talking to proxies. This allows us to ignore the distributed facet of a distributed application during high-level design, leaving the gory details to low-level design proxy classes.

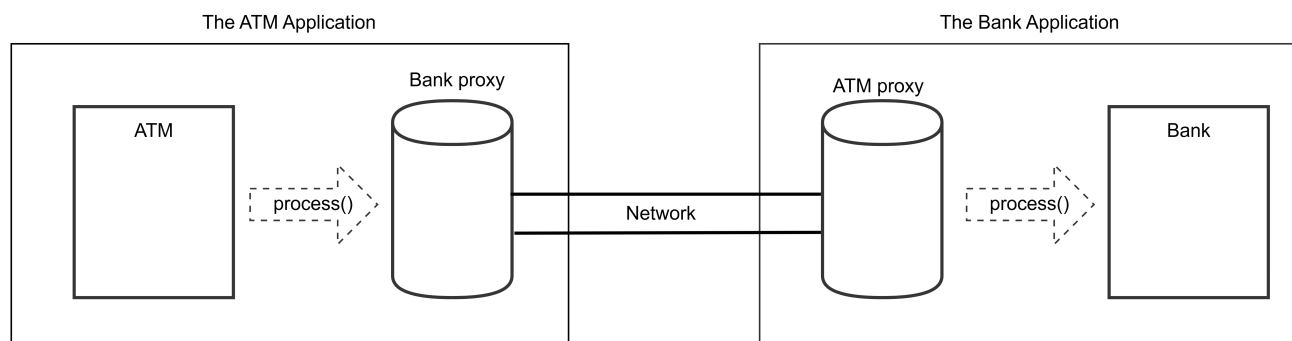
Test Case	Name	Priority	Status	Objective	Precondition
ATMSD-T1 (1.0)	ATM - Withdrawal function test	Normal	Approved	Test case of basic function "Withdrawal" to verify that the implementation is correct.	Assets: <ul style="list-style-type: none"> • Test-ready ATM system • ATM display • Keyboard • Receipt printer • Cash dispenser

Test Case	Test Step	Test Data	Expected Result
ATMSD-T1 (1.0)	1. Initiate a connection to BANK .	Use TCP/IP over Ethernet.	Connection to Bank has been established.
ATMSD-T1 (1.0)	2. Insert a readable card.		System asks for entry of PIN .
ATMSD-T1 (1.0)	3. Enter PIN .		System displays transaction types.
ATMSD-T1 (1.0)	4. Choose Withdrawal transaction.		System displays account types.
ATMSD-T1 (1.0)	5. Choose checking account.		System displays possible withdrawal amounts.
ATMSD-T1 (1.0)	6. Choose amount that <ul style="list-style-type: none"> • the ATM currently has and • is not greater than the amount available 		Message is shown: <i>Verifying account balance</i> .
ATMSD-T1 (1.0)	7. Cancel transaction during verification.		Message is shown: <i>Withdrawal cancelled</i> .

Test Case	Execution	Status	Executed By	Executed On
ATMSD-T1 (1.0)	ATMSD-E3	Pass <ul style="list-style-type: none"> 1. Pass 2. Pass 3. Pass 4. Pass 5. Pass 6. Pass 7. Pass 	Roland Traier-Kiss [Midori]	23/Jun/25 4:53 PM
ATMSD-T1 (1.0)	ATMSD-E2	Fail <ul style="list-style-type: none"> 1. Pass 2. Pass 3. Pass 4. Pass 5. Fail 	Roland Traier-Kiss [Midori]	23/Jun/25 4:36 PM
			Bank proxy cannot communicate with ATM proxy, test cannot proceed.	

Test Case	Execution	Status	Executed By	Executed On
ATMSD-T1 (1.0)	ATMSD-E1	6. Blocked	Roland Traier-Kiss [Midori]	23/Jun/25 3:18 PM
		7. Blocked		
		Fail		
		1. Pass	Critical issue encountered. Testing cannot proceed.	
		2. Pass		
		3. Pass		
		4. Fail		
		5. Blocked		
		6. Not Executed		
		7. Not Executed		

Attachments



ATM-sysdesign.png (201 kB)

Links

Bugs detected

detects	ATMSD-10	Bank proxy doesn't provide available accounts	Done
detects	ATMSD-11	No transaction options when correct PIN entered	Done

Requirements verified

verifies	ATMSD-3	Connection can be initiated while in idle state	Defined
verifies	ATMSD-4	System asks for PIN when readable card is inserted	Defined
verifies	ATMSD-5	System verifies PIN number	Defined
verifies	ATMSD-6	When correct PIN is entered, transactions menu is shown	Defined
verifies	ATMSD-7	When transactions is selected, Bank sends a list of available accounts	Defined
verifies	ATMSD-8	System keeps track of money on hand	Defined
verifies	ATMSD-9	Transaction can be cancelled at any state	Defined

Comments

Casey Ford added a comment - 24/Jun/25 8:51 AM

However I think I get the idea behind this design decision, but wouldn't it be a better alternative to have the Bank simply tell its transaction object to process itself, handing it the whole list of accounts?

Jack Powell added a comment - 24/Jun/25 8:55 AM

Yes, I can see the point, [Casey Ford](#). In this way, the particular process method, which runs for a given transaction type, can be responsible for determining the selection of account object(s). It also allows us to keep related data and behavior closer together by avoiding the removal of the account number from the transaction object.